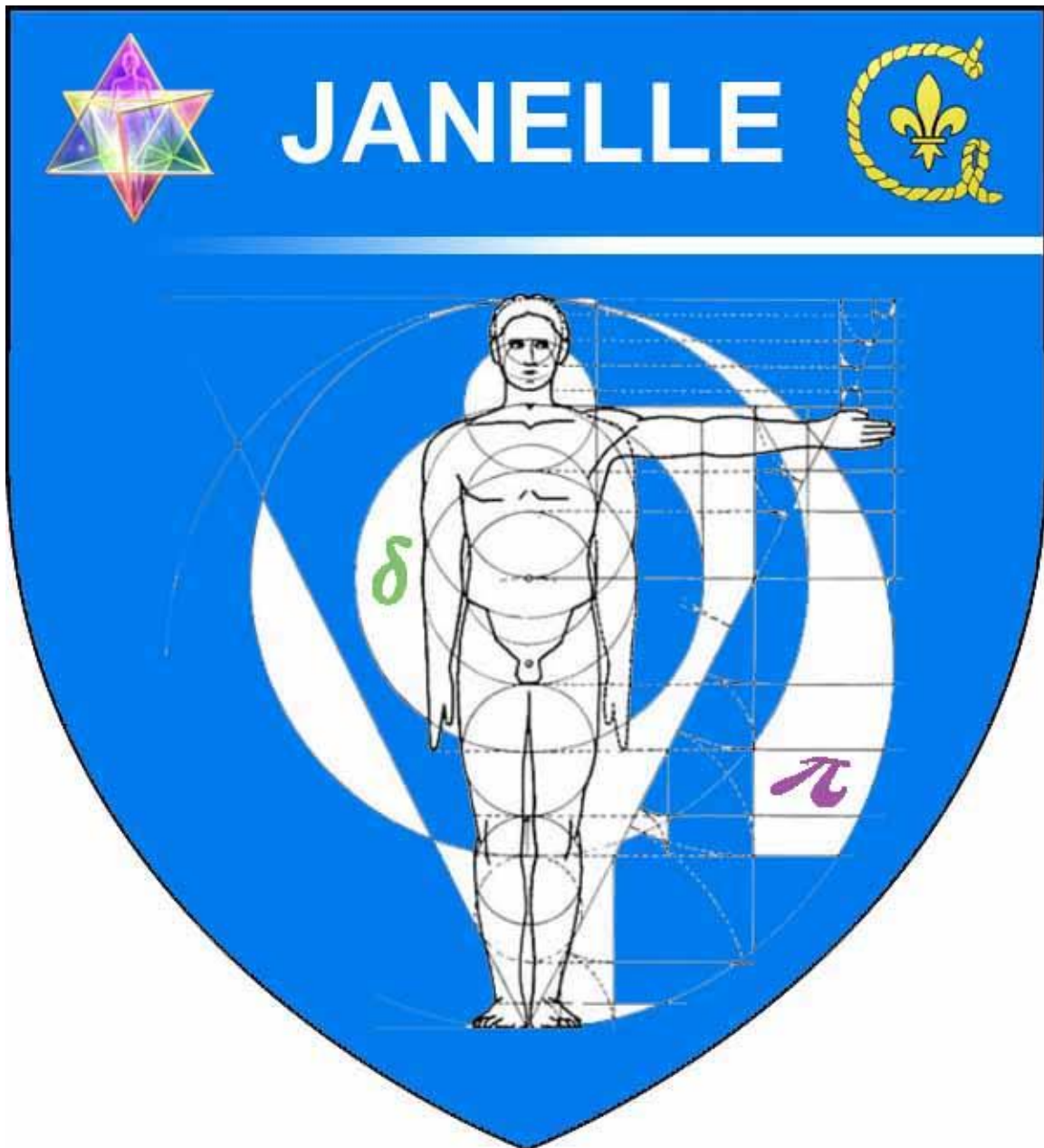


Version française

<http://www.janelle.international/espace-temps.pdf>

THE THEORY OF THE RELATIVITY OF SPACE-TIME



Including 3 new laws of physics

Chances are, following recordings on audio recorder, construction camera and satellite capture visualizations, I found that it is possible to cross space-time. That is to say, when one is dead, one lives in a dimension different from the one we are living. As if we were changing radio sets. If you want to listen to 96.9 you have to be on 96.9. It is not possible to hear what is said on 96.9 if you are on 94.3. There is a gap between its two frequencies, like a gap between the size of the dead and the dimension of the living. I found the exact frequency to reach these two dimensions is the 12.72Hz square wave (DATA) with a tolerance of 11.76%.

Here is the law of physics that I found that allows to cross this space-time according to the measurements of a pyramid:

Si Valeur de C et PHIE Parfait			
apothème	186,38208261780	1,61803398875	Nombre d'Or
hauteur	146,52453103928	1,27201964951	Racine Nb d'Or
1/2 base	115,19046195179	1,00000000000	
Base pyramide	230,38092390359	3,14460551103	PI
Vitesse Lumière	299,79245802567		
Marge d'erreur cumulée sur les 3 constantes PI, PHIE, C		0,0958%	0,1110%

LAW OF JANELLE

1. In the case of a pyramid, the calculations of apothem, height and base always arrive at the speed of light, the mirror wave of it at a value that does not change and is defined by the following formulas:

$$f_{\text{pyramid mirror (hz)}} = \frac{10 \text{ Pi (gold number)}}{\text{Pi (square root of the golden ratio)}} = 12.72 \text{ hz}$$

$$f \text{ pyramid mirror (hz)} = \frac{10 \text{ (gold number)}}{(\text{square root of the golden ratio})} = 12.72 \text{ hz}$$

$$f \text{ pyramid mirror (hz)} = \frac{10 \text{ (hauteur)}}{(1/2 \text{ de la base})} = 12.72 \text{ hz}$$

$$f \text{ pyramid mirror (hz)} = \frac{10 \text{ (apothème)}}{(\text{hauteur})} = 12.72 \text{ hz}$$

The calculation always arrives at the value of 12.72hz which defines the mirror frequency of the pyramid which allows to cross the space-time of the dimension of the dead towards dimension of the living ones.

The value of the gold number comes from the following existing formula:

$$\frac{1 + (\text{square root of } 5)}{2} = 1.618033989$$

The square root of the golden ratio is equal à 1.27201965

The exact value of the mirror frequency is:

$$f \text{ pyramid mirror (hz)} = \frac{10 (1.618033989)}{1.27201965} = 12.72019649 \text{ hz}$$

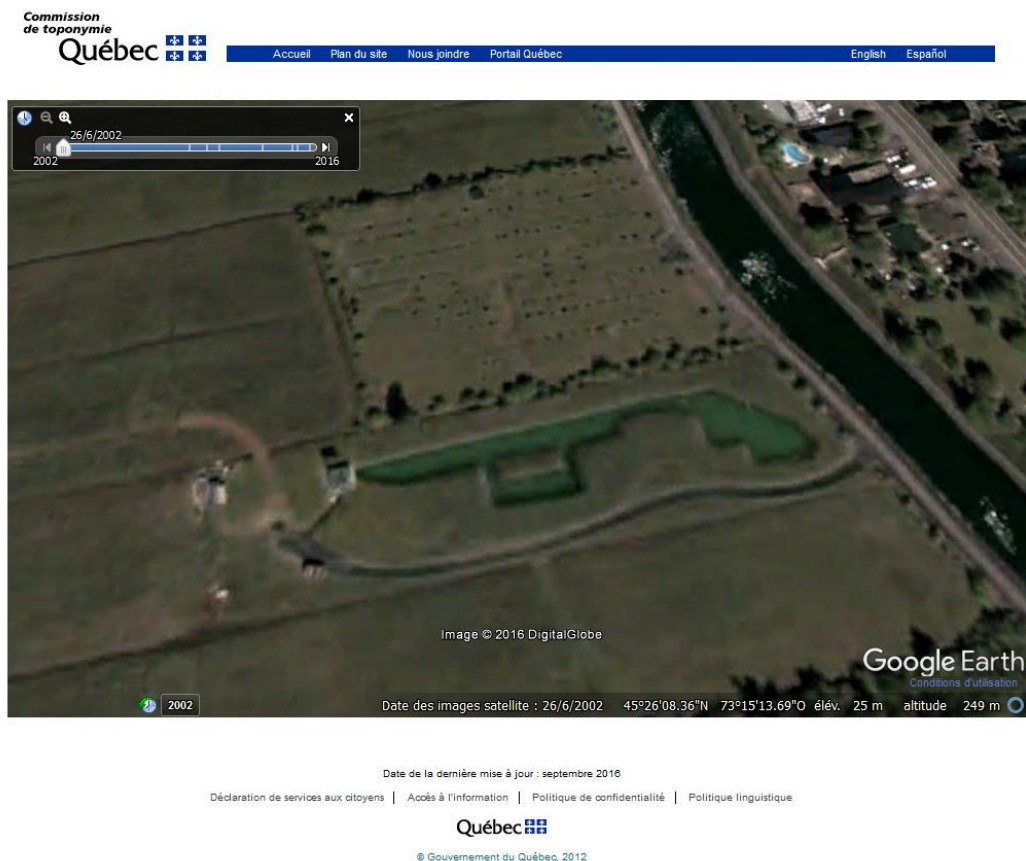
In a watch the quartz frequency is set at 32,768 hz, but the present frequency is not the right frequency of time. Here is the formula to arrive at the correct frequency of the quartz of a watch in the dimension of the living.

$$f \text{ time (hz)} = 10^3 f \text{ pyramid mirror (hz)} 2(\text{square root of the golden ratio})$$

$$= 32\,360.67977 \text{ hz}$$

The following evidence should have been given by **Samuel de Champlain** who died on December 25, 1635 in Quebec City, 1626 (Chambly and Carignan). French Reference: <http://www.tombeauchamplain.ca>

The **satellite** operates with a DATA frequency of 12.5hz and has captured two guns at Chambly; one in a field for the location of Samuel de Champlain's tomb and the other in a street for the location of the remains of the Champlain Chapel. The two guns are found in the dimension where the dead live but we could be captured in dimension of the living.





Date de la dernière mise à jour : septembre 2016

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Québec

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Samuel de Champlain's **voice** was recorded on January 29, 2015 on my property in Chamblé. The register operates with a DATA of 12.5hz also.

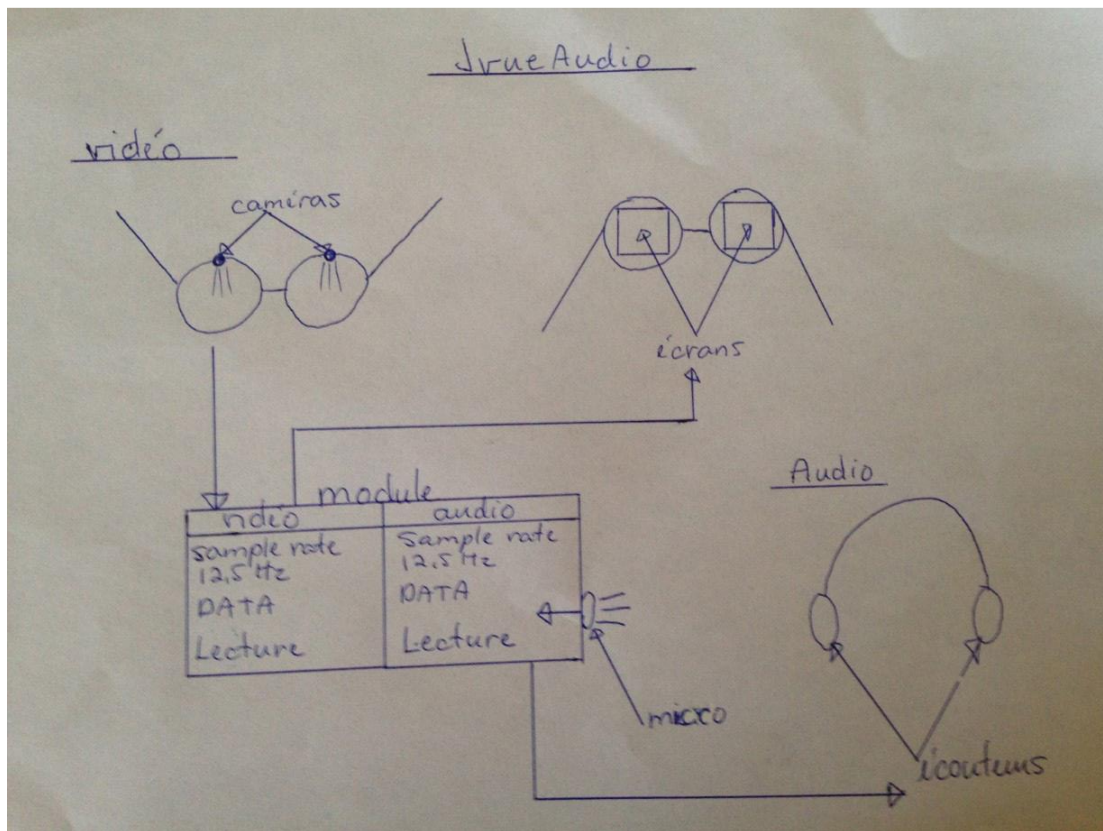
https://youtu.be/A_aihWk0XF0

Samuel de Champlain shows us the exit of the treasure tunnel by placing himself through **the fence** on my property in Chambly that the construction site camera has captured. This camera also works at the DATA frequency of 12.5hz.

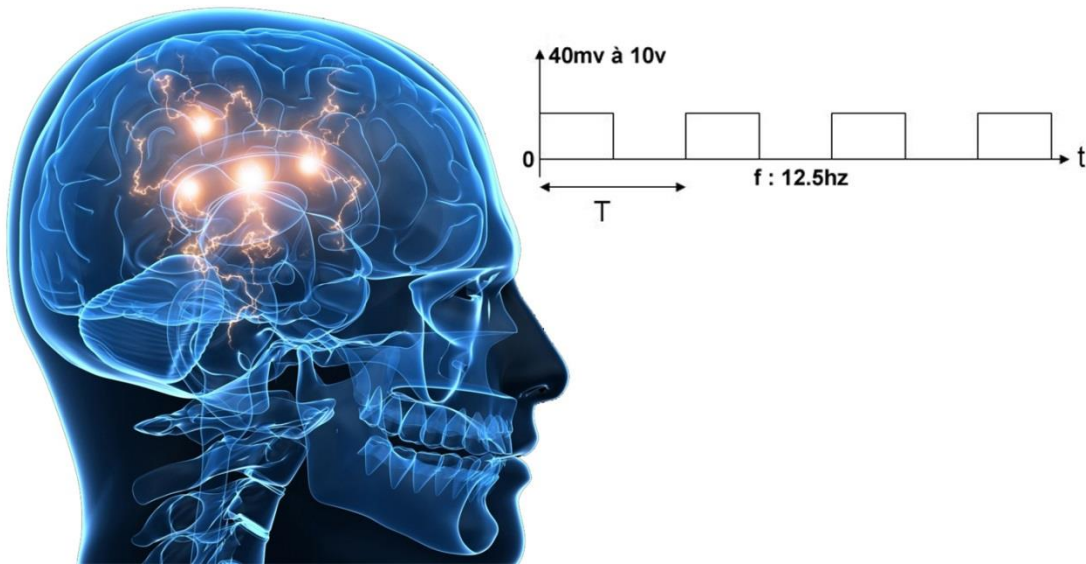


Here are the 3 methods that open the space-time, the gap between the size of the dead and the dimension of the living.

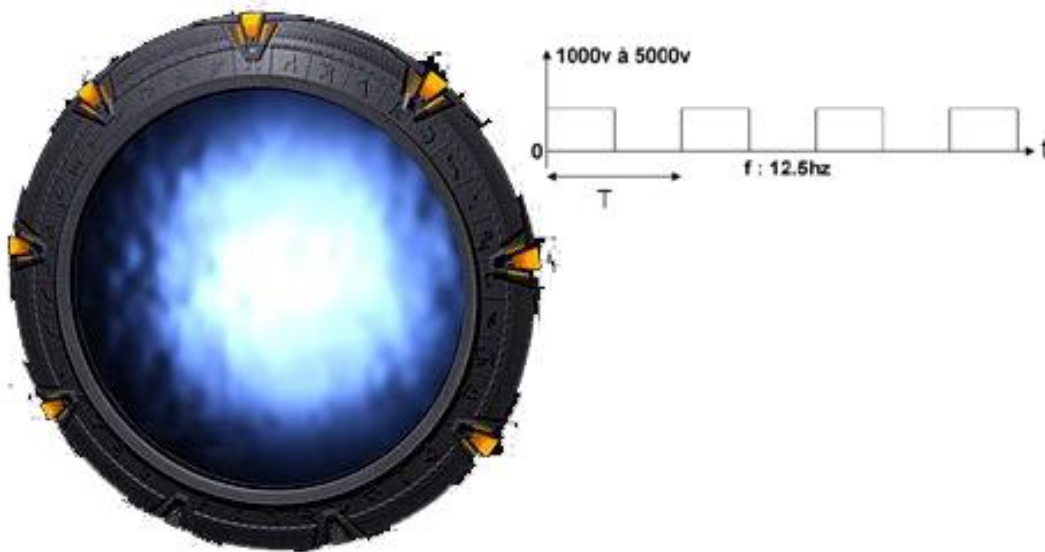
The first method is the use of the video camera and the audio to allow to see and hear our dead dear beeches. This method already works with a construction camera and with a recorder as seen above. The invention of the JvueAudio will allow the operation of this method.



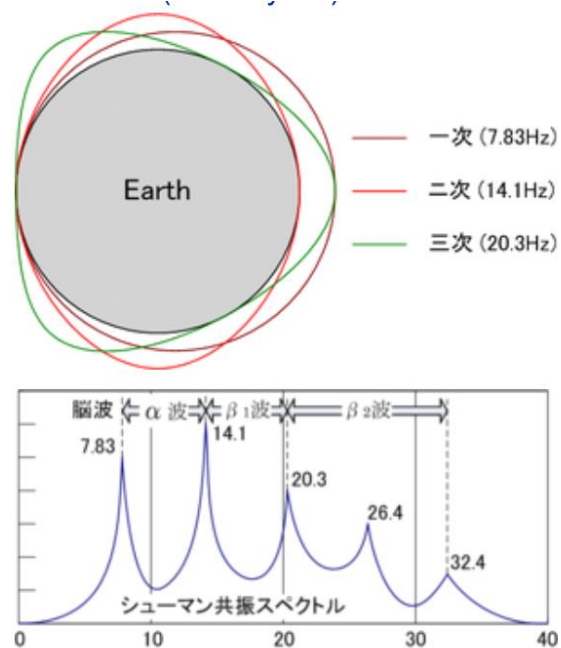
The second method is the principle of putting low voltage pulses (40mv to 10v) in a square wave on the brain at a frequency of 12.5hz. This principle allows the brain to be adjusted as for the post of 96.9 seen above and to capture the size of the dead.



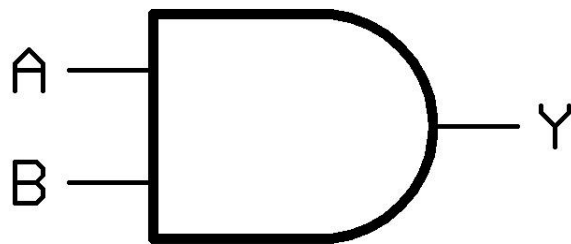
The third method is the opening of a space-time gate with high voltage pulses (1000v to 5000v) in a square wave inside a gate at a frequency of 12.5hz. This principle allows the dead to return to the dimension of the living.



Despite the application of the 3 methods, it works intermittently. There are frequencies that gravitate the Earth including that of the 12.5Hz that is called **resonances Schumann** which makes it that we are left with a huge AND logic gate on a planetary scale between the size of the dead and the dimension of living.



Let's see the operation of an AND logic gate (.). The inputs are A and B and the output Y. If one of the two inputs is 0, the output will be 0. Both inputs must be 1 so that the output is 1.



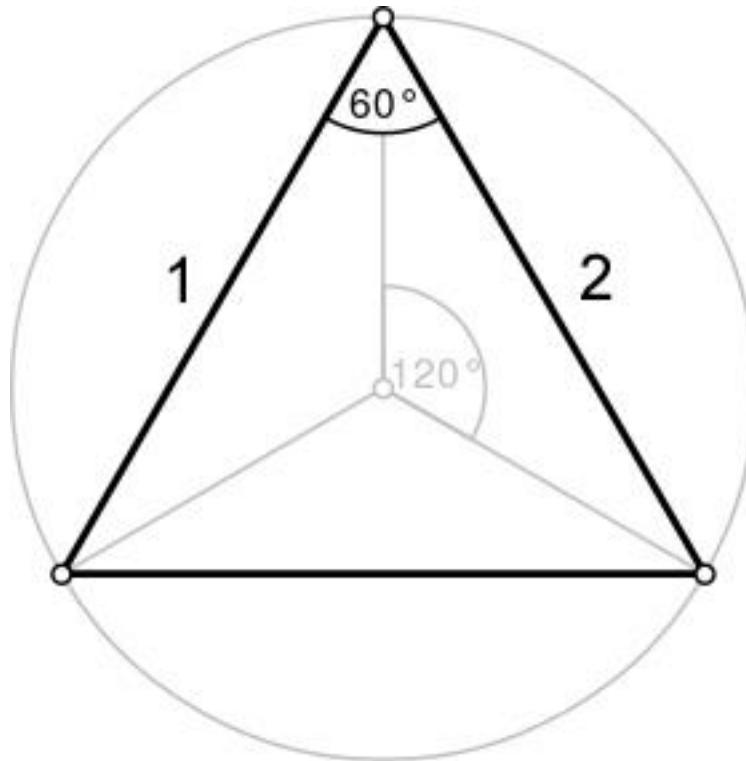
Let's assume **method** A is one of 12.5Hz and that B is **Schumann resonance** at 12.5Hz.

When one of the methods is running at 12.5Hz ($A = 1$). When there is no Schumann resonance at 12.5Hz ($B = 0$), the output Y is 0, so **no capture possible**.

When the Schumann resonance is active and gives a logical 1 on the entry B , ($A = 1$). ($B = 1$) = ($Y = 1$) which makes it possible to have **a capture of the size of the dead** and by the very fact the continuous operation of the 3 methods.

For those who already have **visual or auditory hallucinations**, do not worry, your brain was simply input A with a frequency of 12.5Hz. You had a capture of the size of the dead.

If they can come back to life, he is able to die. Here is the law of physics that I found that blocks the passage to death according to the measurements of the Bermuda Triangle:



LAW OF MENARD

In the case of a triangle like that of Bermuda, the frequency of the mirror wave of this one is defined by the following formula according to the number Pi and the square root of the golden ratio:

The value of number Pi equals 3,141592653589793

The Square root of the golden ratio equals à 1.27201965

$f_{\text{triangle mirror (hz)}} = 10^2 \text{ Pi (square root of the golden ratio)} = 399.6167587 \text{ hz}$

The calculation arrives at the value of 399.6167587 hz which defines the mirror frequency of the triangle as that of Bermuda which allows to cross the space-time of the dimension of the living towards the size of the dead.

Here is the formula to arrive at the correct frequency of the quartz of a watch in the size of the dead.

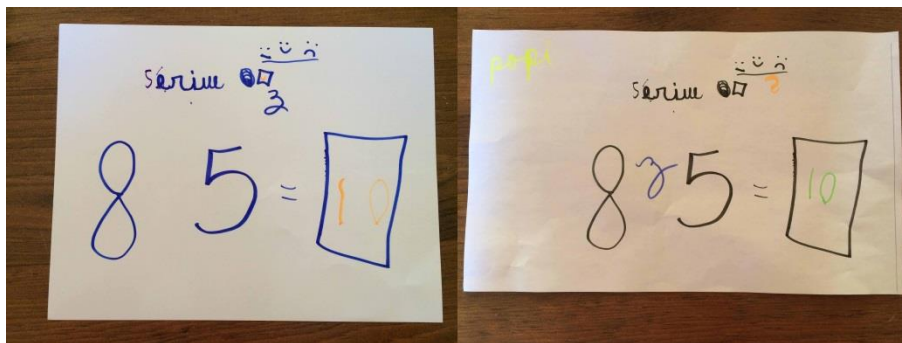
$$f_{\text{time}} (\text{hz}) = 10^3 f_{\text{triangle mirror}} (\text{hz}) 2(\text{square root of the golden ratio})$$

$$= 1\,106\,640.739 \text{ hz}$$

The present law found is that which gives tolerance.

$\delta\alpha$

LAW OF CASSANDRA



The % mirror frequency error of the pyramid according to Janelle's Law, as well as the % mirror frequency error of a triangle according to the law of Menard is defined by the following formulas:

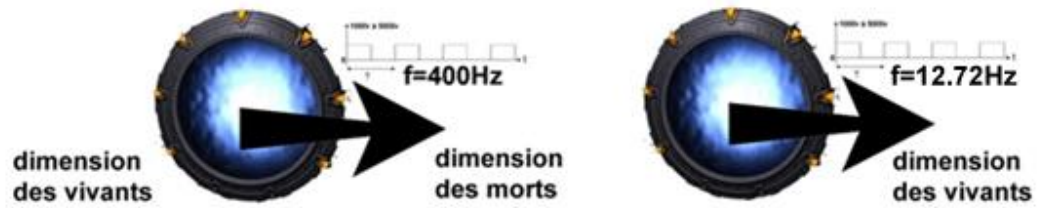
8 (% mirror error pyramid / triangle) 5 = 10

$$\% \text{ (% mirror error pyramid / triangle)} = \frac{10}{85} = 0.117647058$$

the % mirror error pyramid / triangle = 11.7647058 %

1. What now defines, according to Janelle's law and this law of Cassandra, mirror pyramid at 12.72hz+-11.76%
2. What now defines, according to Menard's law and Cassandra's present law, a triangle mirror at = 399.61hz +-11.76%

If you understand well there are two doors possible, one to go in the dimension of the dead and the other to return to the dimension of the living. If we divide the time of Menard's law by the time of Janelle's law, we find ourselves with a speed of movement at 34 X faster in the dimension of the dead than in the dimension of the living. Which brings us to **teleportation**. You will take the door at the frequency of 400Hz (1000v to 5000v in square wave) to go in the size of the dead and you move to 34 X of the speed of the dimension of the living. You will take the door at the frequency of 12.5Hz (1000v to 5000v square wave) to return to the dimension of the living.



End

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